#### TITLE 65 STATE LOTTERY COMMISSION

### **Emergency Rule**

LSA Document #10-737(E)

#### DIGEST

Temporarily adds rules concerning pull-tab game number 0017. Effective December 9, 2010.

SECTION 1. The name of the pull-tab game number 0017 is "YOU'RE SO MONEY".

SECTION 2. Tickets in pull-tab game number 0017 shall sell for one dollar (\$1) per ticket, unless otherwise adjusted by temporary price reductions or other promotional activities conducted or authorized by the commission.

SECTION 3. (a) Each ticket in pull-tab game number 0017 shall contain a total of fifteen (15) play symbols arranged in a matrix of five (5) rows and three (3) columns. Each row shall be covered with a tab.

(b) Each play symbol includes a caption that corresponds with and verifies the play symbol as follows:

## **WINNING play symbols:**















## **NONWINNING play symbols:**







(c) If a question arises as to the play symbol, the play symbol caption will be used for final clarification.

SECTION 4. A prize winner in the pull-tab game number 0017 is determined by opening the five (5) tabs located on the back of the pull-tab ticket. Follow the magenta arrows to match symbols in any vertical, horizontal, or diagonal row as follows to win the designated prize:

(1) Match two (2) "

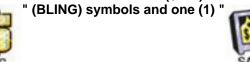
" (BLING) symbols and one (1) "

" (CASH WAD) symbol and the



ticket holder is entitled to win two hundred dollars (\$200).

(2) Match two (2) "





CASH WAD

(SAFE) symbol and the ticket

holder is entitled to win twenty-five dollars (\$25).

(3) Match two (2) "

" (BLING) symbols and one (1) "



" (GOLD BAR) symbol and the

ticket holder is entitled to win ten dollars (\$10).

(4) Match two (2) '



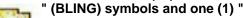
" (BLING) symbols and one (1) '



" (CONVERTIBLE) symbol and

the ticket holder is entitled to win five dollars (\$5).

(5) Match two (2) "

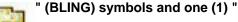




(\$100 BILL) symbol and the

ticket holder is entitled to win two dollars (\$2).

(6) Match two (2) "





" (GOLD TOOTH) symbol and

the ticket holder is entitled to win one dollar (\$1).

SECTION 5. (a) The possible winning prize combinations are as follows:

# Hoosier Lottery - Prize Structure 0017 - You're So Money

8/17/10 1:19 PM

* Total Ticket	Ticket	Gross
Quantity	Price	Sales
604,800	\$1.00	

Prize Payout Dollars	Prize Payout Percentage	Overall Game Prize Payout Percentage
\$396,000	65.48%	65.48%

Get:	Prize Winner	Odds of Winning 1 in: **	Winners in 672 (Per pack)	Prize Payout (Per Pack)	Winners in 900 Packs	Prize Payout Per Game	Percent of Prize Payout ***
2 - Bling + 1 - Cash Wad	\$200.00	672.00		\$200.00		\$180,000	
2 - Bling + 1 - Safe	\$25.00	336.00	2	\$50.00	1,800	\$45,000	11.36%
2 - Bling + 1 - Gold Bar	\$10.00	224.00	3	\$30.00	2,700	\$27,000	6.82%
2 - Bling + 1 - Convertible	\$5.00	134.40	5	\$25.00	4,500	\$22,500	5.68%
2 - Bling + 1 - \$100 Bill	\$2.00	35.37	19	\$38.00	17,100	\$34,200	8.64%
2 - Bling + 1 - Gold Tooth	\$1.00	6.93	97	\$97.00	87,300	\$87,300	22.05%
	Total	5.29	127	\$440.00	114,300	\$396,000	100.00%

Ordered quantity is 600,000

Total value of all prizes\*: \$396,000

Overall odds: 1 in 5.29

Approximate print quantity: 604,800 (+/-5%)

- (b) The actual quantity of tickets will vary from the approximate print quantity of tickets within a range of minus five percent (-5%) to plus five percent (+5%). The actual number of prizes and the odds for each prize amount will vary depending on the actual quantity of the tickets.
- (c) If the print quantity is changed during production of this game or due to subsequent reorders of the game, the ratio of prizes and total value of all prizes to the print quantity will be proportionately

<sup>\*\*</sup> Each pack will use this distribution.

<sup>\*\*\*</sup> Numbers are rounded.

maintained so that the overall odds and prize payout percentage will approximate the values provided in subsection (a).

SECTION 6. The last day to claim a prize in pull-tab game number 0017 is one hundred eighty (180) days from the end of the game.

SECTION 7. This document expires sixty (60) days after the last claim date in pull-tab game 0017.

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